

### Harbour Place City Homes Vehicle Gate User Guide

When proceeding through the property's vehicle gates, the following thing should be kept in mind:

1. Both vehicle entry gates will work with a key fob or remote.
2. Gate arms are installed for both vehicle entry gates and the vehicle exit gate. While we understand that having the gate arms installed causes a slight delay in entering and exiting the property, it is the only way that we can prevent additional cars from sneaking onto the property through these gates once a legitimate car has entered/ exited. Our gates simply do not close fast enough on their own to prevent this.
3. Both gates have a weight sensor in the gate path, underneath the asphalt, that informs the gate system when a car has passed through the gate. This is the trigger for the gate arm to close. In order to protect vehicles that, for whatever reason, must stop in the gate path, the system is designed to keep the gate open for as long as a vehicle is on the weight sensor.
4. The main entrance gate is for use by anyone wishing to enter the property including residents, vendors and guests. The side entrance gate is set for resident use only.
5. **Using the main entrance gate:** The main entrance gate call box allows anyone wishing to enter the property to call a registered resident using a search by last name. If you receive a call from the resident gate and would like to grant access to the vehicle, simply press 9 and you will hear the access-granted tone. The brick structure that houses the call box for the main vehicle entry gate has a laser that senses when a car is passing by. There is no weight sensor on the ground by the call box. Once the system recognizes that a key fob has been swiped, that a signal has been received from a remote or that a resident has dialed 9 on their phone, access will be granted and the vehicle must pass through the laser within 5 seconds from the moment access was granted and the tone begins in order for the arm and gate to open. The vehicle must be within 3 feet of the brick call box for the laser to sense the vehicle. The important thing to note is that the laser only recognizes an immobile vehicle for 3 seconds. This means that if, for whatever reason, you are sitting in your car at the call box for more than 3 seconds, the laser will no longer recognize that a car is there until the car moves again. Therefore, once the system tones (signaling access has been granted), you will need to move your car towards the gate for the laser to sense the vehicle and the gate arm to open. If the weight sensor in the gate path does not sense a car enter the property, the gate will automatically close (with gate arm still lifted) after approximately 30 seconds. If someone has passed through the main vehicle entry gate immediately before you, please wait at the call box until the tone stops and the arm begins to close before swiping your fob or clicking your remote. This is the best way to ensure that the system has registered your request for entry and will prevent the gate arm from hitting your car as you are trying to pass through.
6. **Using the side entrance gate:** To open the side entrance gate (or "resident gate"), the black card reader located by the gate must read a key fob or remote. Once the gate has opened, if the weight sensor does not sense a car enter the property, the gate will automatically close (with gate arm still lifted) after approximately 10 seconds. Given this short time frame, you must proceed immediately through the gate once it opens. If you do not, and the gate begins to close before your car passes over the weight sensor, you risk the gate closing on your vehicle. If the gate does close on your vehicle, stop the vehicle immediately and the gate will reopen. Trying to drive forward may cause the gate to drag along your vehicle and cause additional damage.
7. **Broken Gate Arm:** Any vehicle that damages to the arm to the gate will be charged. The owner of the unit with whom the vehicle is going to see, will be charged a flat rate of \$130 for the arm replacement.